

Learning Resources Center- VR Headset Usage Policy

1.0 BORROWING POLICY

1.1 Accessibility: LRC VR Headsets will be accessible during LRC opening hours ONLY. The loan period for a VR Headset is 30 minutes for each user to encourage fair usage of the device. VR Headsets are available at the LRC Reception. It is mandatory to loan the headset under the borrower's MTC ID.

1.2 Controller: Each VR Headset comes with a controller device compatible with the specific headset only. Exchange of the controllers or headsets between the users, is strictly prohibited.

1.3 Exchanges: In the case students exchange headsets and damage any part or parts of the headset, fine shall be levied on the user under whom the headset is loaned.

2. Return Policy

2.1 Loan extension: VR Headset loan extension is granted depending on the demand for the same. In case there is another user in waiting for the headset, the loan cannot be extended and the current user will have to return the headset.

2.2 Check Out: While returning the headset, users must ensure that the headset is checked out first, either at the Self check or at LRC Reception desk. The MTC ID card of the user will be returned once the staff has ensured the return of the device without any damages.

3. Restrictions

3.1 Unauthorized viewing: Students are not allowed to watch other videos or download or use any other applications other than the specified and permitted videos and applications.

4. Usage:

4.1 Device handling: The VR Headset must be handled with care- dropping the device or using any material to clean the lenses other than those provided by the LRC Staff can damage the lenses.

4.2 The headset has an adjustment wheel at the back. User must make sure that the wheel is adjusted to the level of comfort and is not very loose as this may cause the device to accidentally fall and get damaged.

4.3 In case the user notices any damage to the headset at the time of borrowing and prior to check out, the user must immediately report the same to the LRC Staff, who would replace it and hand over another headset, in which case both parties must ensure the damaged headset is first checked out and the replacement headset is checked in.

4.4 In case the damage is reported after checkout, the damage expense shall be incurred by the borrower.

5. Hygiene

5.1 To ensure proper hygiene and to prevent chances of infections, ear pods of every VR headsets are provided with disposable covers. Students must ensure these covers are in place at all times and request for the covers if they receive the headset without any ear pod covers.